## **Catastrophic Fisher Explosion:**







## **Early Phase Fisher Matrix Impacts Generalization**

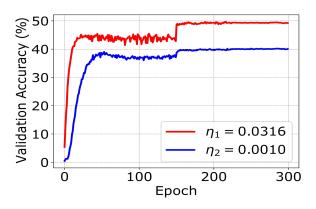
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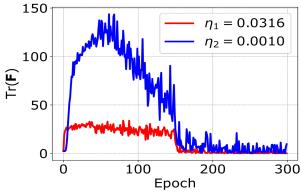
The implicit regularization effects of using a large learning rate in SGD can be introduced explicitly by regularizing the trace of the Fisher Information Matrix.

#### Introduction

Implicit regularization in gradient-based training of deep neural networks (DNNs) remains relatively poorly understood despite being considered a critical component in their empirical success

Our main contribution is to show that the implicit regularization effect of using a large learning rate or a small batch size can be modeled as an implicit penalization of the trace of the FIM.





**Figure 1.** The catastrophic Fisher explosion phenomenon demonstrated for Wide ResNet trained using SGD on the TinylmageNet dataset. Training is done with either a learning rate optimized using grid search, or a small learning rate. Training with the latter leads to large overfitting (top) and a sharp increase in Tr(F) (bottom).

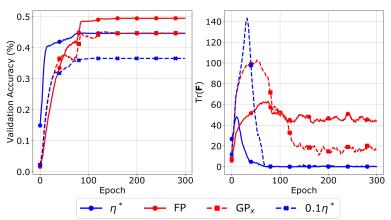
### Fisher Penalty

To regularize Tr(F), we add the following term to the loss function:

$$\ell'(\mathbf{x}_{1:B}, y_{1:B}; \theta) = \frac{1}{B} \sum_{i=1}^{B} \ell(\mathbf{x}_i, y_i; \theta) + \alpha \left\| \frac{1}{B} \sum_{i=1}^{B} g(\mathbf{x}_i, \hat{y}_i) \right\|^2$$

# Fisher Penalty resembles implicit regularization in SGD

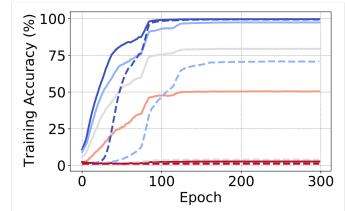
First, we use a learning rate 10-30x smaller than the optimal one, which incurs up to 9% degradation in test accuracy and results in large value of Tr(F).



**Figure 2.** Fisher Penalty applied to VGG11 trained on CIFAR-100. **Left**: Training using small learning rate and Fisher Penalty can result in better generalization than training with large learning rate. **Right**: Using Fisher Penalty results in achieving smaller Tr(F).

### Fisher Penalty reduces memorization

We also investigated the impact of penalizing Tr(F) on learning on data with noisy labels.



**Figure 3.** Fisher Penalty applied to VGG11 trained on CIFAR-100 with 20% random labels. Training speed on noisy examples (dotted line) is disproportionally more affected by Fisher Penalty than training speed on clean examples (solid line).